

# iTrain 5.1 Supplement Series- Contents

We are going to make a diversion from the existing story line we have been following in this tutorial series, to focus on the recent release of the 5.1 update.

5.1 has a feast new features and enhancements, some of which affect topics we have already completed, and so will need updating, and some of which will play a role in future topics. So, we need to cover them now before we return to the story line.

It is a supplement to the Using iTrain 5.0 Tutorial Series.

The videos are published on YouTube and are free to watch and subscribe.

Below are the links and contents.

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## **Video 01: iTrain 5.1 Supplement - Introduction to the new 5.1 update**

<https://youtu.be/W-YhfF0700k>

In this tutorial we provide a general introduction to the 5.1 update.

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## **Video 02: iTrain 5.1 Supplement - Notes about the installation of 5.1**

<https://youtu.be/fkDcCWP0BhE>

In this tutorial we provide some helpful notes regarding the installation of iTrain 5.1.

### **Timecodes:**

00:00 Start  
00:19 Make a copy of the iTrain Resource folder  
01:58 Do not change the Resource folder name  
04:28 Using Cloud Storage  
07:52 The Downloads page  
09:12 Close all open Applications and folders before installation  
09:50 Use the default Installation Settings  
11:26 Java Software  
13:36 iTrain Folder locations  
17:39 Summary  
18:31 End

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## **Video 03: iTrain 5.1 Supplement - The 5.0 to 5.1 File Conversion Process**

<https://youtu.be/-5VAI4yk8mA>

In this tutorial we provide a refresher about:

- saving files
- the backup folder
- the process of converting layout file to a new version

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## Video 04: iTrain 5.1 Supplement - The new Clearance parameter

<https://youtu.be/7pLOU5D42g8>

iTrain does a good job of automatically converting the old layout file to 5.1, but there is a new parameter in 5.1 called Clearance that replaces Margin when the Positions mode is used in a block, and it will require our manual intervention to ensure that its values are set correctly.

In this tutorial we explain what Clearance is, why it has replaced Margin, and how to set it up.

### Timecodes:

00:00 - Start  
00:49 - Introduction  
01:36 - Why has Clearance replaced Margin?  
02:50 - Margin tutorials are in #14, 34 and 35.  
03:00 - Margin overview  
04:10 - Clearance overview  
09:00 - Usable Block Length  
10:45 – Defining Clearance in Block Properties  
11:15 – Showing Margin in Block Properties  
12:00 – Where to set Clearance  
14:45 – Trains that are equal or slightly < Usable Block Length  
18:12 – Appropriate values for Clearance  
19:35 – How accurately will trains stop?  
20:05 – Examples of setting Clearance on the Test layout  
25:30 – Delaying the release of the Previous block to improve performance  
26:20 – Summary  
26:40 – End

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## Video 05: iTrain 5.1 Supplement - Action Conditions

<https://youtu.be/zf-Ga3MoVzc>

### Timecodes:

00:00 - Start  
00:07 - Intro  
03:09 - Conditions Table explanation  
06:20 - Time example  
07:23 - RANDOM is new  
08:17 - INTERFACE is new  
08:48 - ASPECT has changed  
09:18 - BLOCK is removed and replaced by separate individual Actions  
09:43 - BLOCK FREE is new and replaces the Block field in Block  
10:56 - BLOCK OCCUPIED is new  
11:33 - BLOCK STATE is new and replaces the State field in Block

11:53 - BLOCK WAIT is new  
12:09 - POSITION IN BLOCK is new  
12:41 - TRAIN is new and replaces the Train field in Block  
14:20 - TRAIN DIRECTION is new and replaces the Direction field in Block  
14:30 - TRAIN STATE is new  
14:48 - TRAIN TYPE is new  
14:55 - TRAIN ROUTE is new and allows testing for 'Automatic Routing without a Route'  
15:20 - The five Train conditions are Compare-only  
15:55 - Compare-only example must be used with a trigger condition within AND  
17:17 - How to use TRAIN STATE and TRAIN DIRECTION as Triggers  
18:40 - Converting 5.0 Conditions to 5.1  
21:00 - Summary  
22:04 - End

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### **Video 06: iTrain 5.1 Supplement - Action Executions**

<https://youtu.be/mNqUICNK TI>

In this video we look at the new features and changes to Action Executions. There are now a total of 38 Executions available to select in iTrain 5.1 (26 in iTrain 5.0).

#### **Timecodes:**

00:00 - Start  
00:07 - Intro  
01:30 - INTERFACE is new  
01:48 - BOOSTER is new  
02:05 - ASPECT is replaced by ASPECT SET  
04:20 - SIGNAL HOLD AT STOP is new  
04:52 - DECOUPLER has a new DURATION time setting  
05:23 - TRACK ROUTE now has different state names OFF and RESERVED  
05:40 - TRAIN ROUTE has changed. TYPE and ACTION have been removed. 'No Route' is now available for direct selection to allow instigation of Automatic Routing without a Route.  
08:00 - ROUTE TRAIN is new and replaces the Action field in Train Route  
08:22 - TRAIN TYPE is new and replaces the Type field in Train Route  
08:40 - TRAIN ROUTE/ROUTE TRAIN assignment sequence  
10:04 - TRAIN ROUTE summary and benefits  
10:40 - TRAIN INFO is new  
11:55 - TRAIN SHUNT has been renamed to SHUNT TRAIN  
12:40 - ROUTE TO BLOCK has changed. WAIT POSITION and DIRECTION CHANGE fields have been added.  
13:40 - WAIT POSITION meanings and examples  
15:30 - SHUNT TO BLOCK has changed. WAIT POSITION and ENTER OCCUPIED BLOCK fields have been added.  
16:06 - ROUTE TO STATION is new  
16:55 - ACTION ACTIVE is new  
17:15 - ACTION EXECUTE is new  
18:59 - ACTION STOP is new  
19:14 - SYSTEMS has new commands to turn systems SOUNDS on or off

19:40 - How to turn Loco sounds on/off in Actions  
22:20 - RANDOM DELAY is new  
23:37 - Sum up  
24:14 – End

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## **Video 07: iTrain 5.1 Supplement – General Features**

<https://youtu.be/o2dWsm7B3Tc>

In this tutorial we look at updates in the General category of new features, including:

- A new default Look & Feel in Preferences
  - Flat Light is the new default
  - Flat Light or Flat Dark provide a consist image across all computer platforms
- Updated Feedback Monitor
  - Support for module-based Feedback units has been added, such as BiDiB modules
  - New Inputs monitor for BiDiB input modules
  - New Positions monitor for FeedCar inputs used with OpenCar
- Keyboard has been updated to include control of Aspects
  - Can also operate locked Turnouts using the Keyboard
- How to pin a window to the front to prevent it disappearing behind the Switchboard
- The Network tab in Preferences has been renamed to 'Mode'
- And a new mode called 'View' has been added to allow you to view layout files (.tcdz) from other people that have a higher level license.

### **Timecodes:**

00:00 - Start  
00:11 - Topics covered  
00:28 - New default Look & Feel - Flat Light or Flat Dark are recommended  
01:40 - Switchboard look options are unchanged - Classic, Contrast or Dark  
02:06 - Updated Feedback Monitor - support for Module-based units added (e.g. BiDiB)  
03:25 - Inputs Monitor - for BiDiB input modules  
03:50 - Positions Monitor - for FeedCar inputs used in OpenCar  
04:14 - Keyboard updated - support for Aspects added  
05:40 - Use Keyboard to change the state of locked Turnouts  
06:39 - How to pin a window to the front  
07:33 - Network tab renamed to 'Mode'  
07:10 - View mode added - view other peoples' layout files  
09:04 – End

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## Video 08: iTrain 5.1 Supplement – Interface Updates

<https://youtu.be/410IDLtrcVA>

In this tutorial we cover the updates and enhancements to Interfaces in iTrain 5.1.

It includes:

An enhancement to the 'Send stop at disconnect' settings that creates an interaction between all Interfaces that have this setting set, so if one Interface is suddenly disconnected, all Interfaces with this setting active will also stop and disconnect.

More efficient listing of Interfaces so that by default only the most popular are listed.

Improvement to the FIND function for Networked Interfaces that provides better network discovery abilities and shows more information.

Control of BiDiB accessories via a hand-held throttle has been added.

The Decoder Programming feature now allows changing of CVs in MCC / Dinamo Car System decoders.

There is a new Protocol Debug Logger per Interface.

And several specific Interface enhancements.

### **Timecodes:**

00:00 - Start and Intro

00:18 - Send Stop at Disconnect

01:49 - Listing Interfaces

02:33 - Find Networked Interfaces

02:58 - Control BiDiB Accessories with a hand Throttle

08:37 - Changing CV values in MCC Decoders

09:22 - Protocol Debug Logger

12:20 - Specific Interface Enhancements

12:59 - MD Electronics via WLAN with Z21 protocol

13:17 - netBiDiB

13:40 - LinkS88

13:54 - DCC++ EX with Arduino

14:09 - LoDi Reaktor LX

14:32 - Lenz LZV200 functions f0-f68

14:50 - uCon Manager Reloaded

14:59 - Rautenhaus RMX virtual support for using their handhelds

15:12 - Rautenhaus RMX f17-f28

15:27 - LinkS88 on SRS2

15:42 - Uhlenbrock Daisy 2 Wireless Throttle

16:06 - Wrap up

16:39 - End

Don't forget to subscribe to the YouTube channel, it's completely free, and also press the bell icon so that you receive a notification when a new video has been posted.

I hope you find them useful.

Bob